

[PDF] GURPS Basic Set: Characters, Fourth Edition

Steve Jackson, David Pulver - pdf download free book



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Description:

With GURPS, you can be anyone you want – an elf hero fighting for the forces of good, a shadowy femme fatale on a deep-cover mission, a futuristic swashbuckler carving up foes with a force sword in his hand and a beautiful woman by his side . . . or literally anything else! GURPS has been the premiere universal roleplaying game for almost two decades. The new Fourth Edition makes it even better! GURPS Basic Set: Characters combines information from the Third Edition GURPS Basic Set and GURPS Compendium I, plus hundreds of new and updated rules! This 336-page, full-color hardcover contains everything you need to create and play a GURPS Fourth Edition character.

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GURPS Basic Set: Characters presents all you need for creating interesting characters, including simple systems for magic and psionics. The Campaigns volume presents detailed (but all pretty much optional) rules for combat and plenty of good advice for campaign building. GURPS is also very well supported as a system, with ample supplements for a wide variety of genres. Most GURPS Atomic Horror player characters will fall between 50 and 150 points, with no more than 40 points of disadvantages and 5 points of quirks. The teen-age motorcycle gang member is probably a 50- to 100-point character, but the astrophysicist who used to be a fighter pilot and football hero would be worth considerably more. Most advantages, disadvantages and skills that apply to the Atomic Horror setting already appear in the GURPS Basic Set or GURPS Compendium I. Due to the time period of Atomic Horror, many advantages and disadvantages should be handled in a slightly different manner, and many skills will be unavailable because of the setting's tech level. GURPS Basic Set: Characters combines material from the Third Edition GURPS Basic Set and GURPS Compendium I, plus hundreds of new and updated rules! This 336-page, full-color hardcover contains everything you need to create and play a GURPS Fourth Edition character. 336 pages. Hardcover. Suggested Retail Price \$49.95 Stock number 01-0001 ISBN 1-55634-729-4 Available Now - click here to order! 338 pages. PDF. Price \$29.99 Stock number 31-0001 Always Available - Click here to buy! GURPS Basic Set is a hard-bound two volume role playing game set written by Steve Jackson, Sean M. Punch, and David L. Pulver. The first edition GURPS Basic Set was published in 1986. GURPS stands for Generic Universal Role-Playing System - that is essentially a very flexible descendant of The Fantasy Trip. Basic combat is simple, but advance combat is very position-oriented, almost a complicated boardgame. The level of complexity used is completely up to the players. The character improvement system Download Now. SaveSave GURPS - 4th Edition - Basic Set - Characters For Later. 97%(29)97% found this document useful (29 votes). 11K views338 pages. GURPS - 4th Edition - Basic Set - Characters. Uploaded by. otaviomaionese. Description: Gurps basic book part 1 english. Copyright: © All Rights Reserved. Documents Similar To GURPS - 4th Edition - Basic Set - Characters. Carousel Previous Carousel Next.